



AI for Game Programming

Computer Science Department, College of Engineering & Computer Science

UCF AI FOR GAME PROGRAMMING COURSE

BEST TECHNICAL

THIS CERTIFICATE IS AWARDED TO

**ETHAN CONSTANT, GEORGE RABADI,
ZACHARY SALLY, AND LOKESH VADDI**

TO HONOR THEIR EXCELLENT GAME:

CARDS AND CASTLES

A handwritten signature in cursive script, reading "Johnathan T. Mell".

DR. JOHNATHAN MELL, PROFESSOR

